

The Flourish Federation—Knowledge Organiser

Brookfield Infant and Junior Schools



Subject Focus:	Rotation 2—Explorers Art—Painting DT—Make, Design, Technical Knowledge	Year 2	Term 3
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What? (Key Knowledge)	
Painting	Represent using colour to express moods and feelings
I can choose colours to mix to create an abstract space picture	
I can choose different tools to paint with	
Making	Create using different methods accurately and explain choices
I can make a moon buggy	
Technical Knowledge	Know about a range of mechanisms and ways to make designs stronger using technical language
I can choose specific materials and mechanisms to make my moon buggy strong	
Design	Make models of a design and think about user's needs. Making it purposeful, functional and appealing, think about material and components
I can design a moon buggy thinking about what I will need to make it successful.	
Evaluating	Discuss how their/their peer's work makes them feel, what they like, what they might change.
I can discuss work against the design criteria	

What? (Key Vocabulary)	
Spelling	Definition
Painting	the action or skill of using paint, either in a picture or as decoration
Tools	a device or implement used to carry out a particular function
Spread	extend over a large or increasing area
Mixing	combine or put together to form one
Design	Purpose or planning that exists behind an
Materials	The matter from which a thing is or can be made
Technical	Knowledge relating to a particular subject
Evaluating	To assess something

Experiences/Wow Moments
Hall display—each child contributes to the large hall display
Role playing experiences in different locations


Cross-Curricular Links

Art and DT links throughout most subjects in the curriculum. We use Art and DT to create exciting opportunities in other subject areas, for example:

RE—children draw and create in the style of the religion that they are learning about

History—Recreating and evaluating previous work

Geography— Using the world around them to inspire or create different art work

Writing— Drawing pictures to go with their writing

Science— Testing different materials

Computing— Creating designs on the computer. Taking photographs of their work, watching video tutorials